

Randomizer v0.5beta

Introduction

Simple utility to move, rotate or scale objects randomly. You can specify the minimum and maximum values for each axis, and decide which axis affect the transformation.

Also, there are two buttons at the top of dialog. The first of them centers the pivot of each selected object, and the second place the pivot on the bottom.

The units for position and rotation are system units, and for scaling, a multiplier is used: 1 for the same scale, 2 to double the scale, or 0.5 for half of the scale.

For any questions or suggestions, please feel free to contact us:

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