

Motiva Collector

What's Motiva Collector?

Motiva Collector is a free tool that was developed with the intention of being a replacement of Max Resource Collector

Why use this instead Max Resource Collector?

Because this resource handles all Bitmap textures, Vray HDRIs, Point Caches, Vray Proxies, MentalRay Proxies, .ies light files (photometric and vray), maps from the lights and environment, maps on vray Displacement, and precalc files (vray and mentalray).

Also it handles xrefObjects and xrefScenes but their materials are not accessible through MaxScript.



Why 3 files?

You can choose your favourite 'flavour' but all makes the same things.

- motiva_collector.mse is a common script that you only need to open when is needed.
- motiva_collector_macro.mse is a macroscript so you can go to Preferences, Customize and put it in any keystroke, menu etc.
- motiva_collector_util.mse is a tool so if you put it in scripts/startup you can find it ever in the tools -> MaxScript section

Contact:

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